* Once you have finished implementing your solution, reflect on the process that you followed. Did you wind up with the same classes as you initially identified?

1. Did you need to change any of the functionality or add unexpected details?
2. Did you have to deviate from your plan?
3. Write a description of any details that needed to change as you worked on your solution.
4. I changed my ToString function in my Transaction class to a void because it was easier to handle the output straight from the class instead of passing back a string unnecessarily. Besides that it was mostly small choice changes as to development that I changed.
5. Only if you count going back to other steps property to change one number for bug fixing.
6. I had to change a couple of things along the way, not too much though.
   1. Again, I had to change my ToString in my Transaction class. I had a lot of issues with formatting it and making it all work before that.
   2. I ended up passing my Items array to all of my functions because it had usefulness in each one that I hadn’t anticipated previously.
   3. I originally was going to use a bubble sort for the sorting algorithm, but I had issues implementing it properly, so I changed to selection.
7. I think I need to work on some formatting for outputting text properly in the future, however I think I accomplished what I needed to be done here properly. Overall this was a much easier project then the last.